

Clinton Jones

1241 Wilcox Avenue - Hollywood, CA 90038 | (714) 469-4985 | cjprosound@gmail.com

Audio Experience

Assistant Sound Designer: Blizzard Entertainment - Irvine, CA September 2010 (90-day Contract)

- Record & Edit dialog for game elements and company events
- Mix audio for internal and external video projects including foreign language localization elements
- Rebuilt audio mix (copyright clearance) for video to be shown at Siggraph
- Test and compare mic pre-amps and microphones, export files for the sound team to listen/compare
- Created Pro Tools templates for various recording setups (Voiceover, foley, group voiceover)
- Record & Edit Foley sessions for Blizzard Sound Department

Audio Engineer: Freelance - Hollywood, CA March 2010 – Present

- Sound Design, Mix & Editorial for various projects including student films
- Sweeten audio for various projects
- Produce & mix for local musical artists

Intern: Larson Studios - Hollywood, CA February 2010 – May 2010

- Q.C.'ed elements during layback to check for errors
- Checked Pro Tools session backups for missing files and playback errors
- Digitized Video into Quicktime or Avid Mojo (HDSR, D5, HDCAM, DVCAM, DigiBeta & Betacam SP)
- Searched SFX Library for appropriate files to assist mixers & created temp FX

Sound Production Director: The Summit Church - Irvine, CA October 2006 – November 2010

- Run FOH and monitor mixes
- Train volunteers on basic signal flow and console operation
- Design complete sound system within a given budget
- System optimization and troubleshooting

Sound Tech: The Cause Community Church - Brea, CA January 2005 – August 2005

- Ran FOH and monitor mixes
- Setup mics for drums, horn section and vocalists
- Assisted with sound system design for youth group meetings

Skills

- Pro Tools Certified Operator for Post Production & Music Production techniques
- Pro Tools HD, Cubase, Nuendo audio software
- Mixing Consoles: Digidesign Icon, SSL 9000K & 4000G, Neve VR series, digital & analog live consoles
- Post production audio: Foley, ADR, editing & 5.1 surround mixing
- Microphone theory, placement and recording techniques
- Patchbay configurations, signal flow and outboard gear
- Studio Maintenance: soldering, cable construction, analog tape head alignment
- MIDI sequencing using Pro Tools, Cubase, Reason & Nuendo
- Mac & PC proficient, Microsoft Office suite

Work History (Other)

Realtor: Orange and Los Angeles County June 2005 – Current

- Coordinate various aspects of commercial and residential real estate sales
- Prospect for sales through open houses, mail and cold calling

Catalog Specialist: Ingram Micro – Santa Ana, CA March 2004 – May 2005

- Processed time-sensitive additions, changes and deletions to company product catalog
- Verified accuracy of catalog information on a regular basis

Drums/Percussion Sales: Guitar Center – Brea, CA August 2002 – December 2003

- Developed sales through personal client base & custom orders
- Tracked sales performance for department personnel

Education

The Los Angeles Recording School – Hollywood, CA | May 2010 | Cumulative GPA 4.0
Orange Coast College - Costa Mesa, CA 1994-1998